

PLEASE POST

ESSEX COUNTY SCHOOLS OF TECHNOLOGY
BOARD OF EDUCATION
LEROY F. SMITH, JR. PUBLIC SAFETY BUILDING
60 NELSON PLACE, 1 NORTH – NEWARK, NEW JERSEY 07102

2019-2020 SCHOOL YEAR

**SPECIFICATIONS FOR POSITION OF:
TEACHER OF ENGINEERING TECHNOLOGY**

Interested applicants should submit a letter of interest, resume and copies of certificate(s) to jobs@essextech.org (specify position sought in subject area). **Closing Date: July 31, 2019.**

QUALIFICATIONS

1. Valid New Jersey certificate or certificate of eligibility as Engineering Technology
2. Demonstrated knowledge of subject specialty and effective teaching methods
3. Ability to maintain a positive learning environment
4. Strong interpersonal and communication skills
5. Required criminal history background check and proof of U.S. citizenship or legal resident alien status
6. Must be resident of New Jersey or attain residency within one year unless exempted under the law

TERMS OF EMPLOYMENT

\$54,000 - \$85,750

This is for full-time day during 10 months of the year. Position is governed by collective bargaining agreement by and between the Board of Education and the Essex County Vocational Education Association.

EVALUATION

Performance of this job will be evaluated annually in accordance with state law and the provisions of the board's policy on evaluation of certified personnel.

The Essex County Vocational and Technical High Schools are public schools supported by County, State and Federal Funds. There are five such programs operated by the Board of Education for the Vocational Schools in the County of Essex. These include four high schools and one adult center. In addition to salary, the Board of Education offers fringe benefits to all employees. These benefits include maintenance of hospitalization insurance including Medical, Dental and Maxor Plus Prescription Plan. The Board also maintains a \$4,000 Group Life Insurance Policy for each employee.

**THE BOARD OF EDUCATION OF THE VOCATIONAL SCHOOLS
IS AN AFFIRMATIVE ACTION/EQUAL EMPLOYMENT OPPORTUNITY EMPLOYER**